

2022 Sports Meeting for USTP Overseas & Cross-Strait Students

Introduction

1. Activity name: Sports Meeting for USTP Overseas & Cross-Strait Students.
2. Purpose of the activity: To promote the opportunities for friendship and interaction among overseas students of USTP through sports competitions.
3. Hosted by Office of International Affairs (OIA), National Taipei University

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4. Event date: 24 April 2022.
5. Activity time: 08:30 – 17:30.
6. Location: National Taipei University's Sport Stadium.
7. Number of people: 250 people.

Participants must be overseas students of National Taipei University, National Taipei University of Technology, Taipei Medical University, National Taiwan Ocean University.

8. Competition held:
 - Men basketball (5 vs 5).
 - Women basketball (3 vs 3).
 - All-gender Volleyball.
 - All-gender Badminton.
9. Every University needs to send 2 teams for each sport with the maximum of 3 teams.
10. How to register:
 - Online registration.
 - Offline registration (Submit the application-form via each University's OIA).
11. Last period for registration is 13 April 2022.

Instruction

1. Bring your student ID when registering for the competition.
2. If the players data do not match the registration form, the team will be disqualified from the competition.
3. Competitors can register for more than 1 competition. Still, if there is a time conflict in the competition schedule, they need to solve it themselves, and the organizer will not be responsible for the time problem.
4. For the smooth progress of this competition, the organizer can schedule and allocate at any time according to the use of the venue, and each team shall not object.
5. Unless otherwise notified by the organizer, the organizer announced all competition schedules and times.
6. During the competition, if there is a need for a linesman, each team will assign the linesman independently. If there is a dispute, the chief judge will still be the primary judge; the organizer will arrange part of the linesman.
7. If there is a dispute in the competition, the rules from the organizer shall be followed; if there is no rule, the judgment shall be made by the linesman; if none of the above can be set on, the agreement of the three parties (organizer, referee, and the competition team) shall be followed.
8. Competition venue regulations:
 - (1) To maintain the cleanliness of the environment, in addition to mineral water, the gymnasium is strictly prohibited from bringing carbonated or sugar-sweetened beverages and other foods into the venue, and drinking water should be taken in designated locations or non-wooden floor areas to avoid the danger of slippery platforms; Eating, drinking, smoking, pets, and honking horns are strictly prohibited in the museum. Violators will immediately leave the field without objection.
 - (2) When entering the gymnasium for sports or activities, you should wear special indoor sports shoes. It is strictly forbidden to wear leather shoes and high heels to avoid damaging the floor/ground.
 - (3) To maintain the order of the venue and preserve the stadium, non-players and cheerleaders should watch the game in the auditorium and do not interfere with the players and cause danger due to crowding.

- (4) Do not arbitrarily park cars, motorcycles, and bicycles around the venue. Please park in the designated parking spaces of each venue
- (5) Non-players should leave the surrounding of the court and move to the rest area or auditorium arranged by the organizer. Do not stay next to the competition venue to avoid hindering the competition.
- 9. If there is a fight between players, or if there is a player or related personnel of the team insulting the staff of the organizer and the referee, the organizer has the right to cancel the team's right to continue the game, and the completed results will not be counted. If the circumstances are severe, Report to the relevant unit for discussion.
- 10. The organizer has fulfilled its obligation to inform and remind the legal liability of the players and third parties during the competition. The attribution of responsibility has nothing to do with the organizer.
- 11. If any matters are not covered in these Articles, the General Assembly may revise and announce them.

Basketball Competition Rules

1. Competition venue: National Taipei University Gymnasium

2. Rules of the game: The current international basketball rules of FIBA and the special rules of this game are adopted

3. Match ball:

1. Men's Ball: Molten GR7D
2. Women's Ball: Molten GR6D

4. Competition method:

5 Man Basketball:

1. The single-elimination system is adopted. Before the final, the game will be played in two periods, 5 minutes for each period. 2 minutes of intermission. Stop-watch at the last minute of the 2nd quarter. If the score is the same, a 2-minute play-off will be entered. If the winner is still not determined, continue until the winner is chosen.
2. The final and the third-place competition will have four periods of 5 minutes each. The first and third quarters and the rest period before the play-off is 1 minute, and the rest time between the game is 2 minutes. Stop-watch at the last minute of the 4th quarter. If the score is the same, a 2-minute play-off will be entered. If the winner is still not determined, continue until the winner is chosen.
3. Unless the referee announces stopping the time for other vital accidents, the time will not be intercepted during the competition. The rest of the rules follow the latest international basketball rules.

Three Women Basketball

1. Each game is 10 minutes long. The last 24 seconds will be stopped, the team will have a time-out, and the rest of the time will not be stopped.
2. The time-out time is 30 seconds. Each team can make one time-out when there is dead ball/out of play.
3. The time for a single attack is 12 seconds.

4. The team with the first 10 points wins immediately. If the time comes to an end, the team with the highest points wins.
5. If the regular game time ends and the score is tied, there will be a one-minute break before the play-off, and the team with the first two points in the play-off will win immediately.
6. Scoring determination: 1 point for a 2-point field goal, 2 points for a 3-point field goal, 1 point for a field goal in the service area.

5. Special Rules:

1. The maximum number of registrations for each team of the men's basketball team is 7; the maximum number of registrations for each women's basketball team is 4. At most, one 體資(A student that accepted by both sports and tests score by school), 體保生(A student that got accepted by the sports skill by the school), or 2 校隊(The school sports team) or one 體保 and one 校隊, team shall be checked for each game. Be sure to bring your student ID card to match.
2. The players should wear the same jersey color
3. The players who were originally registered in the match list for the match, if a player needs to be replaced due to injury or for any reason. The substitute players must be listed in the alternate positions on the match list.
4. All players' eligibility issues include impostors. If they are protested at any time, they should still be subject to identity verification.
5. Players should keep the clearance of the competition venue; at the end of each competition, the players should leave the competition venue as soon as possible to facilitate the smooth progress of the competition.

Men's and Women's Mixed Volleyball Competition Rules

1. Competition venue: National Taipei University Gymnasium

2. Match ball: CONTI 700

3. Rules of the game: The current international volleyball rules of FIVB and the special rules of the game are adopted

4. Competition method:

1. The single-elimination system is adopted. Before the finals, the game adopts a 25-point system, and there is no DEUCE.
2. The final and the third runner-up competition will be based on a best-of-three system, with 25 points for the first and second rounds and 15 points for the third round.
3. DEUCE system: The upper limit of the first and second rounds is 30 points, and the upper limit of the third round is 20 points. There are two time-outs for each game, 30 seconds in duration, proposed by the team leader.
4. Before starting the first round, the captains(team leader) of the two teams will play rock-paper-scissor, and the one who wins will have the ball, and the second round will be the other team turns to have the ball. In the third round, the two sides will re-play rock-paper-scissor to determine who will have the ball, and either side will switch sides to continue the game if they get 8 points.
5. There is a 2-minute break in the middle of each round, and the next game will start after the referee blows his whistle.
6. If there is a problem that cannot be expressly stipulated in the rules during the competition, the referee has the right to decide the matters not mentioned in the rules, and the referee's judgment in the field is the final judgment.

5. Special Rules:

1. Each team can register a maximum of 8 people. At most, one 體資(A student that accepted by both sports and tests score by school), 體保生(A student

that got accepted by the sports skill by the school), or 2 校隊(The school sports team)<1 girl 1 boy> or one 體保生 and one 校隊<1 girl 1 boy>, team shall be checked for each game. Be sure to bring your student ID card to match.

2. The players should wear the same jersey color, If there is a libero player, they should be required to wear different jerseys colors.
3. The players who were originally registered in the match list for the match, if a player needs to be replaced due to injury or for any reason. The substitute players must be listed in the alternate positions on the match list.
4. Each team has the right to choose one of the eight players as a libero player. If a libero player is injured, the captain can re-designate the other player registered in the game as a libero player, and the injured libero player may not play again in that game.
5. All players' eligibility issues include impostors. If they are protested at any time, they should still be subject to identity verification.
6. Players should keep the clearance of the competition venue; at the end of each competition, the players should leave the competition venue as soon as possible to have smooth progress of the competition.

Mixed Badminton Competition Rules

1. Competition venue: National Taipei University Gymnasium

2. Match ball: RSL3/RSL4

3. Competition rules: adopt BWF's current international badminton rules and special regulations of this competition

4. Competition method:

1. The **five-point** order of the game is men's singles, mixed doubles, men's doubles, women's doubles, mixed doubles) In each game, if there are not enough boys, girls can replace the boys' position in the competition, but if girls are not enough, boys cannot replace the girls' position in the competition, but you just have 1 chance to exchange the position, and position can't be vacant. Players can change their position order in every different game.
2. The single-elimination system is adopted. Before the finals, each point is based on one round, and each round is worth 21 points. (with DEUCE at 11 minutes) All five points must be finished.
3. The final and the third-place competition will be based on one game, with 31 points per game. (At 16 points, there is no DEUCE when switching sides, and the first team to score 31 points wins.) The best-of-5-game system does not need to be finished with all 5 points. The team that wins the first 3 points will win.
4. There is a 2-minute break in the middle of each round, and the next game will start after the referee blows his whistle.
5. If there is a problem that cannot be expressly stipulated in the rules during the competition, the referee has the right to decide the matters not mentioned in the rules, and the referee's judgment in the field is the final judgment.

5. Special Rules:

1. Each team can register a maximum of 12 people. A maximum of one 體資(A

student that accepted by both sports and tests score by school), 體保生(A student that got accepted by the sports skill by the school), or 2 校隊(The school sports team)<1 girl 1 boy> or one 體保 and one 校隊<1 girl 1 boy>, team shall be checked for each game. Be sure to bring your student ID card for future reference.

2. If the number of players is insufficient due to injury of a team player or other particular factors during the competition, an appeal for transfer or substitution may be lodged with the Organizing Committee and the Organizing Committee has the right to decide whether or not to participate in the competition.
3. All players' eligibility issues include impostors. If they are protested at any time, they should still be subject to identity verification.
4. Players should keep the clearance of the competition venue; at the end of each competition, the players should leave the competition venue as soon as possible to have a smooth progress of the competition.
5. Each team can send a linesman, but if there is a dispute, the chief judge shall prevail.